

RULES

1. THE VEHICLE

VEHICLES SHALL CONSIST OF A TEAPOT OF THE CONTESTANT'S CHOICE, MOUNTED UPON A RADIO-CONTROLLED CHASSIS. IT IS RECOMMENDED THAT CONTESTANTS CONSULT THEIR LOCAL HOBBY OR TOY SHOP FOR A SUITABLE BASE VEHICLE, WHICH MAY THEN BE MODIFIED, TITTIVATED OR ACCESSORISED AS THE CONTESTANT SEES FIT. MULTI-BAND CONTROLS ARE AVAILABLE FOR SOME BRANDS OF RADIO-CONTROLLED VEHICLES, WHICH MAY BE USEFUL SHOULD THEY WISH TO COMPETE IN ANY DRAG RACE.

NO VEHICLE SHALL EXCEED 11 $\frac{7}{8}$ " [30 cm] IN HEIGHT, 11 $\frac{7}{8}$ " [30 cm] IN WIDTH OR 15 $\frac{7}{4}$ " [40 cm] IN LENGTH (INCLUDING ANY FLAGS, AERIALS, &C.). VEHICLES WHICH EXCEED THESE MEASUREMENTS WILL BE PERMITTED TO COMPETE, BUT WILL BE PENALISED AND MAY ENCOUNTER DIFFICULTIES IN NEGOTIATING THE HAZARDS NOTED BELOW. (REFER TO DIAGRAM 1 ON PAGE C-3 -JUDGES REFERENCE CARD.)

2. THE COURSE

THE COURSE, WHICH SHALL BE LAID OUT ACCORDING TO THE WHIM OF THE JUDGES AND WITHOUT REGARD TO THE WISHES OF ANY OTHER PARTY, SHALL CONSIST OF A NUMBER OF HAZARDS, POSSIBLY INCLUDING A RAMP, A TUNNEL, A JUMP AND/OR DIVERS OBSTACLES OF A BREAKABLE NATURE.

VEHICLES MUST NEGOTIATE THE COURSE AS SPECIFIED BY THE JUDGES, ONE VEHICLE AT A TIME, WITHIN THE ALLOTTED TIME OF TWO MINUTES . POINTS WILL BE DEDUCTED FOR EVERY 10 SECONDS OVER THE ALLOTTED TIME. VEHICLES WHICH HAVE NOT COMPLETED THE COURSE WITHIN *THREE MINUTES* WILL BE DISQUALIFIED. CONTESTANTS MAY, IF THEY WISH, WALK WITH THEIR VEHICLE AS IT NEGOTIATES THE COURSE. (REFER TO PAGE C-6 - RACING TRACK LAYOUTS FOR DETAILS.) AT THE DISCRETION OF THE JUDGES, THE CONTEST MAY ALSO INCLUDE A DRAG RACE. THIS WILL PARTLY DEPEND UPON THERE BEING VEHICLES CAPABLE OF RACING TOGETHER WITHOUT INTERFERENCE TO EACH OTHER'S RADIO CONTROL SYSTEMS, ALTHOUGH EXCEPTIONS MAY BE MADE IN THE INTERESTS OF AMUSEMENT. <u>DRIVERS ARE TO BE REMINDED TO VERIFY WHICH</u> FREQUENCY THEY USING.

3. POINTS (REFER TO PAGE C-4 FOR SCORE CARD) POINTS WILL BE AWARDED FOR:

- THE OVERALL LOOK OF THE VEHICLE
- EACH HAZARD SUCCESSFULLY NEGOTIATED
- COMPLETION OF THE COURSE
- BRIBERY OF THE JUDGES
- SHOWMANSHIP (DRESS, SINGING, DANCING, JOKES, &C.).

POINTS WILL BE DEDUCTED FOR:

- ANY MANUAL ASSISTANCE GIVEN TO THE VEHICLE
- (WHETHER BY THE CONTESTANT OR ANOTHER PARTY)
- FAILURE TO NEGOTIATE A HAZARD
- EXCEEDING THE SPECIFIED TWO MINUTES' TIME LIMIT
- EXCEEDING THE SPECIFIED SIZE LIMITS
- INADEQUATE BRIBERY OF THE JUDGES, OR IN ANY OTHER
- WAY VEXING SAID JUDGES.

4. PRIZES (REFER TO PAGE C-3 FOR AWARDS)

PRIZES MAY BE AWARDED AT THE JUDGES' DISCRETION FOR:

- BEST OVERALL VEHICLE
- BEST FIRST-TIME CONTESTANT
- MOST ENTERTAINING ATTEMPT AT THE COURSE
- MOST RAPID COMPLETION OF THE COURSE
- MOST RAPID DRAG
- OR ANY OTHER CATEGORY THE JUDGES DECIDE.

INFORMATION HEREIN USED WITH PERMISSION FROM: © 2015 SPLENDID TEAPOT RACING NEW ZEALAND



REFERENCE CARD

SPLENDID TEAPOT RACING AWARDS

& HOW TO WIN THEM

MOST SPLENDID COURSE COMPLETION:

THIS AWARD GOES TO THE PERSON WHO HAS DONE THE BEST JOB OF DRIVING THROUGH ALL OF THE OBSTACLES WITH THE LEAST MANUAL ASSISTANCE.

MOST SPLENDID SPEED:

THIS AWARD GOES TO THE PERSON WHO COMPLETES THE COURSE IN QUICKEST TIME.

MOST SPLENDID DESIGN:

THIS AWARD GOES TO THE OWNER OF THE TEAPOT RACER THAT THE JUDGES HAVE DEEMED TO BE THE BEST LOOKING (CREATIVE DESIGN AND WELL ASSEMBLED).

MOST DASTARDLY DRIVER:

THIS AWARD GOES TO THE MOST ENTERTAINING CHEAT. MANY PROBLEMS CAN ARISE DURING A TEAPOT RACE. SOLVING THOSE PROBLEMS IN A WAY THAT MAKES THE AUDIENCE LAUGH WILL BE REWARDED.

GRAND CHAMPION:

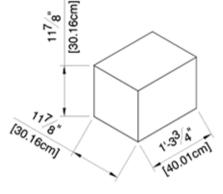
THIS AWARD IS GIVEN TO THE PERSON WITH THE HIGHEST TOTAL SCORE, AFTER ALL JUDGES' SCORE SHEETS HAVE BEEN ADDED TOGETHER.

DRAG RACE CHAMPION:

THIS AWARD GOES TO THE FASTEST IN THE DRAG RACE.

THE GOLDEN DUST PAN

REALLY MORE OF A BOOBY PRIZE THAN AN ACTUAL AWARD. THE GOLDEN DUST PAN GOES TO THE PERSON WHO KNOCKED OVER THE MOST CHINA DURING THE SLALOM.



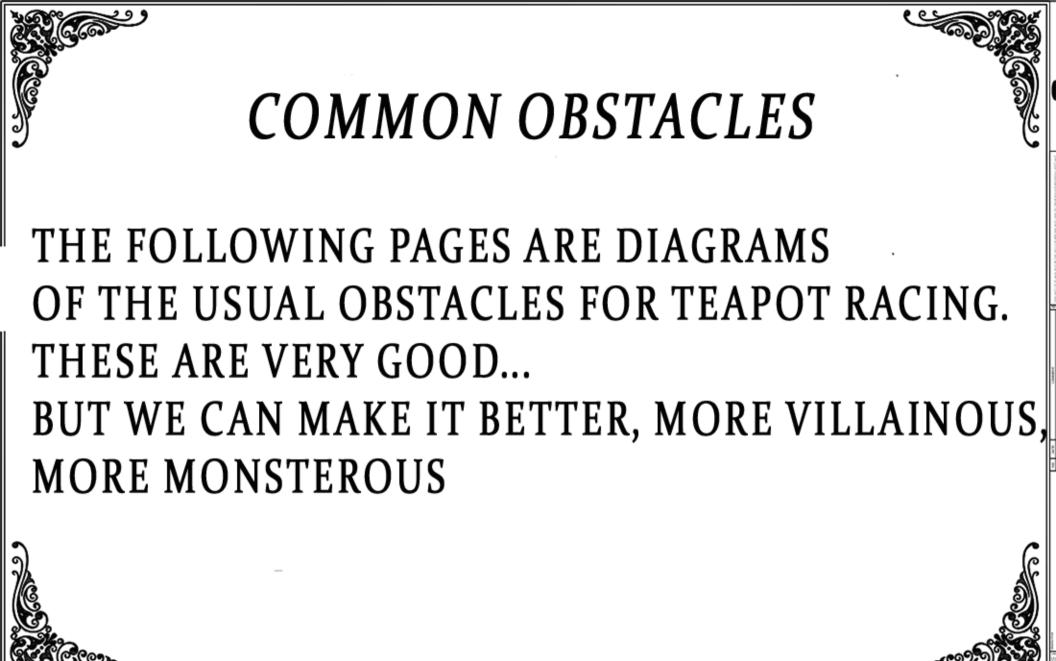
ALL VEHICLES SHOULD FIT IN A BOX NO LARGER THAN THIS DIAGRAM

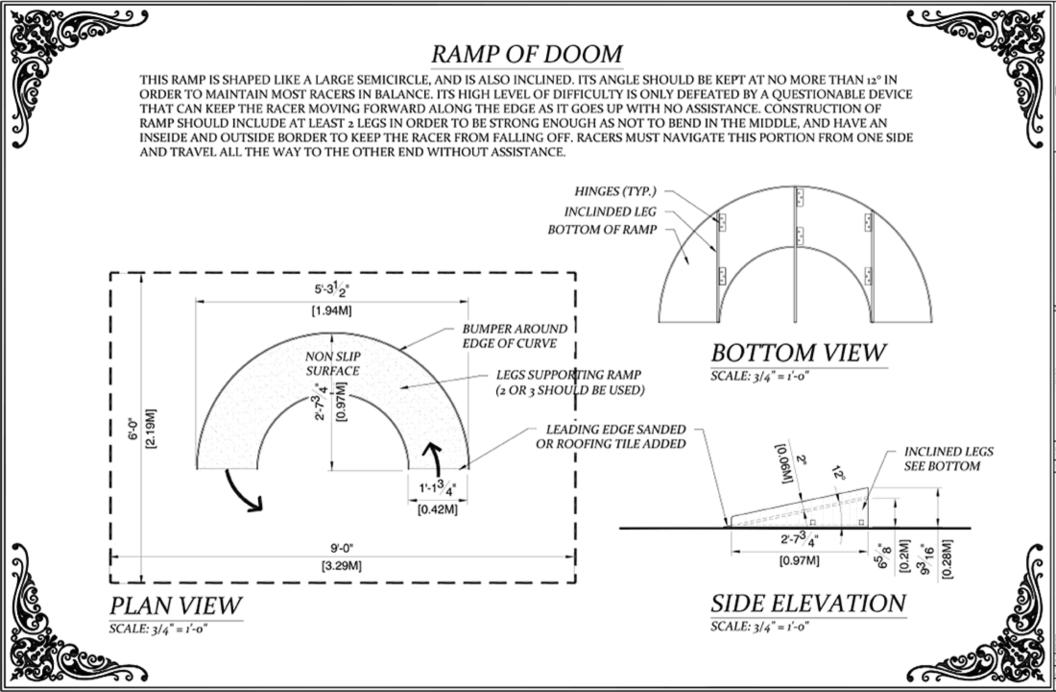
DIAGRAM 1 - VEHICLE SIZE LIMITS

SCALE: ¾" = 1'-0"



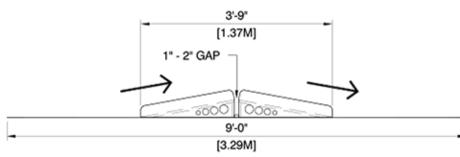
FOR REFERENCE, THIS PAGE PRINTED FULL SIZE IS 11" [28cm] x 17" [43cm] AND CAN BE USED AS A GUIDE RULER FOR MAX WIDTH, HEIGHT AND LEGNTH. RACERS MAY ASK FOR THEIR PERSONAL SCORES MEETS ATTEX THE RIBDON HAVE BEEN AWARDED. RACE ORGANIZER FREASE RUL THIS SHEET IN WITH RACESS INFO AST THEY ARE SOUND OF, THIS WILL SPEED UP THINKS LATER.





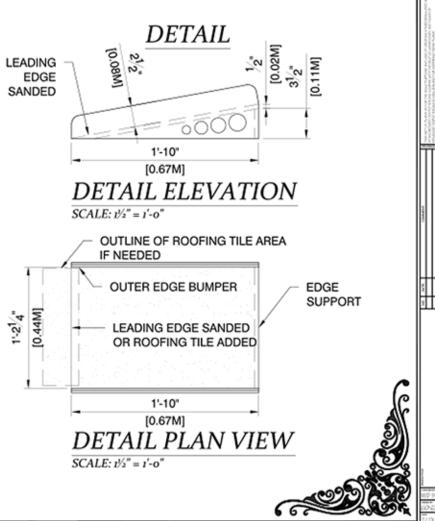
CHASM OF DEATH

THE CHASM OF DEATH IS NAMED AS SUCH THAT THE RACERS MUST JUMP A GAP BETWEEN THE TWO RAMPS. IT IS WITHOUT SAYING THAT IF THIS PORTION IT NOT COMPLETED WITHOUT SPEED, THE RACER SHALL FALL INTO THE CHASM AND THE TEAPOT WILL FALL. THESE RAMPS ARE TO BE MADE AS A PAIR, PLACED BACK TO BACK AND WITH NO MORE THAN A 2" GAP IN BETWEEN THEM. RAMP SIDES CAN BE DECORATED IN ANY MANNER. RAMP LEADING EDGES SHOULD EITHER BE SANDED AT AN ANGLE OR A STIFF THIN MATERIAL PLACED AT START TO KEEP RACERS FROM GETTING CAUGHT ON THE EDGE. SURFACE OF RAMPS SHOULD BE ROUGH TO ALLOW FOR TRACTION OF WHEELS.





SCALE: 3/4" = 1'-0" 9'-0" [3.29M] [0.03M] [0.91M] [0.47M] 1-314 2'6" NON-SKID SURFACE 1'-10" 1'-10" [0.67M] [0.67M] PLAN VIEW SCALE: 3/4" = 1'-0"



CANDLESTICK SLALOM

THE CANDLESTICK SLALOM AREA IS DEFINED BY A SERIES OF PRECARIOULSY BALANCED AND ELEVETED TEA CUPS AND SAUCERS THAT RACERS MUST WEAVE IN BETWEEN AS THEY GO. THIS AREA CAN BE MADE AS A SINGLE UNIT, OR PLACED BROKEN UP ALONG THE COURSE AS BEST DESIRED BY THE TRACK ORGANIZER. IT CAN BE NO LESS THAN 3 STICKS LONG AND SHOULD BE NO MORE THAN 6. ORGANIZERS MUST KEEP IN MIND THAT SPARE CUPS AND SAUCERS MUST BE ON HAND IN CASE OF BREAKAGE, AND TO NOT MAKE THE AREA TOO LONG IN ORDER TO ENSURE THAT THE TIME LIMIT PER RACE CAN BE KEPT. THIS AREA SHOULD BE ACCOMPANIED WITH CHEERING AND "OOHS AND AHHS" THROUGHOUT. REFER TO SIGNAGE PAGES FOR STIMULATING THE CROWDS.

